

# Coaxlink Quad G3 LH

PCIe 3.0 four-connection CoaXPress frame grabber (passive heatsink)



# At a Glance

- Four CoaXPress CXP-6 connections: 2,500 MB/s camera bandwidth
- PCIe 3.0 (Gen 3) x4 bus: 3,300 MB/s bus bandwidth
- Passive (fanless) heatsink
- Feature-rich set of 20 digital I/O lines
- Extensive camera control functions
- Memento Event Logging Tool

# **Benefits**

# PCIe 3.0 (Gen 3) x4 bus

• 3,300 MB/s sustained bus bandwidth

# **Cooling method**

- Passive (fanless) heatsink
- Also available with a fan-cooled heatsink.

# Acquire images from the fastest and highest resolution cameras

- Highest data acquisition rate in the industry
- 25 Gbit/s (2,500 MB/s) bandwidth from camera to host PC memory

# **Cable support**

- Long cable support for Coaxlink CXP-6</br>
- 40 meters at CXP-6 speed (6.25 Gbps)
- 100 meters at CXP-3 speed (3 Gbps)

Long cable support for Coaxlink CXP-12</br>

- 40 meters at CXP-12 speed (12.5 Gbps)
- 72 meters at CXP-6 speed (6.25 Gbps)
- 100 meters at CXP-3 speed (3 Gbps)

# Use standard coaxial cables

- A single inexpensive cable for data transfer, camera control, trigger and power supply
- Top reliability and flexibility, performs in the harshest environments

# Robust connectors for reliable connections

- Coaxlink CXP-6 uses DIN 1.0/2.3 connectors with push/pull latching system
- Coaxlink CXP-12 uses Micro-BNC (HD-BNC) connectors with trusted push and turn, bayonet-style positive lock, for quick and easy connects and disconnects

# Connect up to 4 cameras to a single Coaxlink card

# Memento Event Logging Tool

- Memento is an advanced development and debugging tool available for Coaxlink cards.
- Memento records an accurate log of all the events related to the camera, the frame grabber and its driver as well as the application.
- It provides the developer with a precise timeline of time-stamped events, along with context information and logic analyzer view.
- It provides valuable assistance during application development and debugging, as well as during machine operation.

# **Direct GPU transfer**

- Sample programs for AMD DirectGMA and NVIDIA (CUDA) available.
- Direct GPU transfer eliminates unnecessary system memory copies, lowers CPU overhead, and reduces latency, resulting in significant performance improvements in data transfer times for applications.
- Direct capture of image data to GPU memory is available using AMD's DirectGMA. Compatible with AMD FirePro W5x00 and above and all AMD FirePro S series products.

# General purpose I/O lines

- Compatible with a wide range of sensors and motion encoders.
- High-speed differential inputs: Quadrature motion encoder support up to 5 MHz.
- Isolated current-sense inputs: 5V, 12V, 24V signaling voltages accepted, up to 50 kHz, individual galvanic isolation up to 250VDC and 170VAC RMS.
- Isolated contact outputs.
- High-speed 5V-compliant TTL inputs/ LVTTL outputs.

# High-performance DMA (Direct Memory Access)

- Direct transfer into user-allocated memory and hardware boards that expose PCI addresses
- Hardware scatter-gather support
- 64-bit addressing capability

# Area-scan triggering capabilities

- A trigger is used to start the acquisition when the part is in position. Hardware triggers come from the Coaxlink's I/O lines. Software triggers come from the application.
- An optional trigger delay is available to postpone the acquisition for a programmable time.
- A trigger decimation function allows to skip some of the triggers.
- Camera exposure control allows the application to control the exposure time of the camera.
- When the acquisition starts, at the appropriate timing, the Coaxlink board generates a signal to control an illumination device connected to one of its output lines.

# Line-scan triggering capabilities 1/2

Coaxlink supports continuous web scanning (to inspect infinite, continuously moving surfaces without losing a single line) and discrete object scanning (to acquire the image of objects moving in front of the camera).

- A trigger is used to start the acquisition when the part is in position. Hardware triggers come from the board's I/O lines. Software triggers come from the application.
- After it is started, the acquisition either:
  - <sup>-</sup> Continues indefinitely (for web inspection applications)
  - <sup>-</sup> Continues for a programmable number of lines (to acquire the image of objects of a known length)
  - <sup>-</sup> Continues until an end trigger is received (to acquire the image of objects of a variable length)

• An optional trigger delay is available to postpone the beginning of the acquisition for a programmable number of lines.

# Line-scan triggering capabilities 2/2

- The Coaxlink frame grabber controls the camera scanning rate based on the signals received from a motion encoder. When the parts move faster, the acquisition line rate of the camera increases. When the parts move slower, the acquisition line rate of the camera decreases.
- The Coaxlink boards interpret A/B signals from quadrature motion encoders to know in which direction (forward or backward) the part is moving.
- Optionally, the Coaxlink board can be instructed to acquire lines only when the object is moving forward or only when the object is moving backward.
- A feature called Backward Motion Cancellation stops the acquisition when a backward motion is detected. The line acquisitior automatically resumes when the motion is again in the forward direction, at the exact place where the acquisition was interrupted.
- A Rate Converter allows the camera to acquire lines at any programmable resolution lower or higher than the resolution of the motion encoder. This gives the designer incredible freedom and flexibility during the development of the application.
- A Rate Divider allows the camera to acquire lines at a resolution lower than the resolution of the motion encoder. It divides the frequency of the incoming encoder signal by a programmable integer.

## Flexible line-scan camera operation with the rate converter.

- The rate converter is a smart, programmable frequency multiplier/divider.
- Used with motion encoders and line-scan cameras, it allows the user to choose the aspect ratio of the pixels in the image.
- It provides a way to calibrate the acquisition chain to easily reach square (1:1 aspect ratio) pixels.

## The Coaxlink driver includes the following tools:

- Genicam Browser: An application giving access to the Genicamfeatures exposed by the GenTL Producer(s) in the system.
- GenTL Console: A command-line tool giving access to the functions and commands exposed by the Euresys GenTL Producer.

## Compliant with Genicam Including support for

- GenApi
- The Standard Feature Naming Convention (SFNC)
- GenTL

## Windows, Linux and macOS drivers available

• Including support for Intel 32-bit and 64-bit platforms as well as ARM 64-bit platforms

# **Applications**

## Machine Vision for the Electronic Manufacturing Industry

- High speed image acquisition for AOI, 3D SPI, 3D lead/ball inspection machines.
- Very high resolution line-scan image acquisition for Flat Panel Display inspection and solar cell inspection

## Machine Vision for the General Manufacturing Industries

- High frame rate image acquisition for inspection machines
- Line-scan image acquisition for surface inspection machines
- Line-scan image acquisition for textile inspection
- Image acquisition for robots

## Machine Vision for the Printing Industry

• High speed line-scan image acquisition for printing inspection machines

## Video Acquisition and Recording

• High-frame-rate video acquisition for motion analysis and recording

# Video Monitoring, Surveillance & Security

• Transmission and acquisition of high-definition video over long coaxial cables for traffic surveillance, monitoring and control

# **Specifications**

**Mechanical** 

## Standard profile, half length, 4-lane PCI Express card Format Air-cooling, fanless Cooling method For insertion in a standard height, 4-lane or higher, PCI Express card slot Mounting • 'A', 'B', 'C', 'D' on bracket: Connectors - 4x DIN 1.0/2.3 female connectors - CoaXPress host interface • 'EXTERNAL I/O' on bracket: - 26-pin 3-row high-density female sub-D connector I/O lines and power output • 'INTERNAL I/O 1' and 'INTERNAL I/O 2' on PCB: - 2x 26-pin 2-row 0.1" pitch pin header with shrouding - I/O lines and power output 'AUXILIARY POWER INPUT' on module: - 6-pin PEG power socket 12 VDC power input for PoCXP camera(s) and I/O power 'C2C-LINK' on module: 6-pin 2-row 0.1-in header - Card to card link • 'A', 'B', 'C', 'D' on bracket: LED indicators - Bi-color red/green LEDs - CoaXPress Host connector indicator • 'FPGA STATUS LAMP' on PCB: - Bi-color red/green LED - FPGA status indicator 'BOARD STATUS LAMP' on PCB: Bi-color red/green LED - Board status indicator 'RECOVERY' on card PCB: Switches • 3-pin 1-row 0.1" header Firmware emergency recovery L 167.65 mm x H 111.15 mm **Dimensions** L 6.6 in x H 4.38 in Host bus Standard PCI Express 3.0 • 4 lanes Link width 1 lane or 2 lanes with reduced performance • 8.0 GT/s (PCIe 3.0) Link speed

• 5.0 GT/s (PCIe 2.0) with reduced performance

Maximum payload size	512 bytes
DMA	32- and 64-bit
Peak delivery bandwidth	3,900 MB/s
Effective (sustained) delivery bandwidth	3,350 MB/s (Host PC motherboard dependent)
Power consumption	Typ. 16.8 W (3.8 W @ +3.3V, 13 W @ +12V), excluding camera and I/O power output
Camera / video inputs	
Interface standard(s)	CoaXPress 1.0, 1.1 and 1.1.1
Connectors	Four DIN1.0/2.3 75 Ohms CXP-6
Status LEDs	One CoaXPress Host connection status LED per connector
Number of cameras	Area-scan cameras:
	<ul> <li>One 1- or 2- or 4-connection camera</li> </ul>
	<ul> <li>One 1- or 2- or 4-connection multi-stream camera (up to 4 data streams)</li> </ul>
	<ul> <li>One or two 1- or 2-connection cameras</li> </ul>
	<ul> <li>One 1- or 2-connection and one or two 1-connection cameras</li> </ul>
	<ul> <li>Up to four 1-connection cameras</li> </ul>
	<ul> <li>One 4-connection sub-link of an 8-connection camera</li> </ul>
	Line-scan cameras:
	— One 1- or 2- or 4-connection camera
	<ul> <li>One or two 1- or 2-connection cameras</li> </ul>
	<ul> <li>Up to four 1-connection cameras</li> </ul>
Maximum aggregated camera data transfer rate	25 Gbit/s (2,500 MB/s)
Supported CXP down-connection speeds	1.25 GT/s (CXP-1), 2.5 GT/s (CXP-2), 3.125 GT/s (CXP-3), 5 GT/s (CXP-5), and 6.25 GT/s (CXP-6)
Number of CXP data streams (per	• 4 (1-camera, 4 data-stream firmware variant)
camera)	• 1 per camera (other firmware variants)
Maximum CXP stream packet size	16,384 bytes
PoCXP (Power over CoaXPress)	PoCXP Safe Power:
	<ul> <li>17 W of 24V DC regulated power per CoaXPress connector</li> </ul>
	<ul> <li>PoCXP Device detection and automatic power-on</li> </ul>
	<ul> <li>Overload and short-circuit protections</li> </ul>
	On-board 12V to 24V DC/DC converter
	<ul> <li>A +12V power source must be connected to the AUXILIARY POWER INPUT connector using a 6-pin PEG cable</li> </ul>
Camera types	Area-scan cameras:
	<ul> <li>Gray-scale and color (YCbCr, YUV, RGB and Bayer CFA)</li> </ul>
	<ul> <li>Single-tap (1X-1Y) progressive-scan</li> </ul>
	<ul> <li>Line-scan cameras and contact imaging sensors:</li> </ul>

Camera pixel formats supported	Raw, Monochrome, Bayer, RGB, and RGBA (PFNC names): <ul> <li>Raw</li> </ul>
	Mono8, Mono10, Mono12, Mono14, Mono16
	<ul> <li>BayerXX8, BayerXX10, BayerXX12, BayerXX14, BayerXX16 where XX = GR, RG, GB, or BG</li> </ul>
	• RGB8, RGB10, RGB12, RGB14, RGB16
	• RGBA8, RGBA10, RGBA12, RGBA14, RGBA16
	<ul> <li>YCbCr601_422_8, YCbCr601_422_10</li> </ul>
	• YCbCr709_422_8, YCbCr709_422_10
	• YUV422_8, YUV422_10
Area-scan camera control	
Trigger	Precise control of asynchronous reset cameras, with exposure control.
	<ul> <li>Support of camera exposure/readout overlap.</li> </ul>
	• Support of external hardware trigger, with optional delay and trigger decimation.
Strobe	Accurate control of the strobe position for strobed light sources.
	Support of early and late strobe pulses.
Line-scan camera control	
Scan/page trigger	Precise control of start-of-scan and end-of-scan triggers.
	<ul> <li>Support of external hardware trigger, with optional delay.</li> </ul>
	• Support of infinite acquisition, without missing line, for web inspection applications.
Line trigger	• Support for quadrature motion encoders, with programmable noise filters, selection of acquisition direction and backward motion compensation.
	<ul> <li>Rate Converter tool for fine control of the pixel aspect ratio: Rate Conversion Ratio in the range 0.001 to 1000 with an accuracy better than 0.1%.</li> </ul>
	Rate Divider tool
Line strobe	<ul> <li>Accurate control of the strobe position for strobed light sources.</li> </ul>
On-board processing	
On-board memory	1 GB
Image data stream processing	<ul> <li>Unpacking of 10-/12-/14-bit to 16-bit with selectable justification to LSb or MSb</li> </ul>
	<ul> <li>Optional swap of R and B components</li> </ul>
	Little endian conversion
Flat-field correction	Only available with the '1-camera' and '1-camera, line-scan' firmware variants
Input LUT (Lookup Table)	Only available for monochrome cameras on all the firmware variants but '1-camera, 4-data- stream':
	• 8 to 8 bits
	• 10 to 8, 10 or 16 bits
	• 12 to 8, 12 or 16 bits
Bayer CFA to RGB decoder	<ul> <li>'1-camera' firmware variant:</li> </ul>
	<ul> <li>3x3 linear interpolation method</li> </ul>
	- 2v2 modian based internalation method
Data stream statistics	<ul> <li>3x3 median-based interpolation method</li> </ul>
	Measurement of:
	<ul> <li>Measurement of:</li> <li>– Frame rate (Area-scan only)</li> </ul>
	Measurement of:
	<ul> <li>Measurement of:</li> <li>– Frame rate (Area-scan only)</li> </ul>

Event signaling and counting	<ul> <li>The application software can be notified of the occurrence of various events:         <ul> <li>Standard event: the EVENT_NEW_BUFFER event notifies the application of newly filled buffers</li> </ul> </li> </ul>
	<ul> <li>A large set of custom events</li> </ul>
	Custom events sources:
	<ul> <li>I/O Toolbox events</li> </ul>
	<ul> <li>Camera and Illumination control events</li> </ul>
	<ul> <li>CoaXPress data stream events</li> </ul>
	<ul> <li>CoaXPress host interface events</li> </ul>
	<ul> <li>Each custom event is associated with a 32-bit counter that counts the number of occurrences</li> </ul>
	• The last three 32-bit context data words of the event context data can be configured with event-specific context data:
	<ul> <li>Event-specific data</li> </ul>
	<ul> <li>State of all System I/O lines sampled at the event occurrence time</li> </ul>
	<ul> <li>Value of any event counter</li> </ul>
General Purpose Inputs and	d
Outputs	201/01:
Number of lines	20 I/O lines:
	• 4 differential inputs (DIN)
	<ul> <li>4 singled-ended TTL inputs/outputs (TTLIO)</li> </ul>
	<ul> <li>8 isolated inputs (IIN)</li> </ul>
	<ul> <li>4 isolated outputs (IOUT)</li> </ul>
Usage	<ul> <li>Any I/O input lines can be used by any LIN tool of the I/O Toolbox</li> </ul>

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	<ul> <li>Selected pairs of I/O input lines can be used by any QDC tool of the I/O toolbox to decode A/B signals of a motion encoder</li> </ul>
	<ul> <li>The LIN and QDC tools outputs can be further processed by the other tools (DIV, MDV, DEL) of the I/O toolbox to generate any of the following "trigger" events:</li> </ul>
	<ul> <li>The "cycle trigger" of the Camera and Illumination controller</li> </ul>
	<ul> <li>The "cycle sequence trigger" of the Camera and Illumination controller</li> </ul>
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<ul> <li>The "start-of-scan trigger" of the Acquisition Controller (line-scan only)</li> </ul>
<ul> <li>The "end-of-scan trigger" of the Acquisition Controller (line-scan only)</li> </ul>
<ul> <li>DIN: High-speed differential inputs compatible with ANSI/EIA/TIA-422/485 differential line drivers and complementary TTL drivers</li> </ul>
<ul> <li>TTLIO: High-speed 5V-compliant TTL inputs or LVTTL outputs, compatible with totem- pole LVTTL, TTL, 5V CMOS drivers or LVTTL, TTL, 3V CMOS receivers</li> </ul>
• IIN: Isolated current-sense inputs with wide voltage input range up to 30V, compatible with totem-pole LVTTL, TTL, 5V CMOS drivers, RS-422 differential line drivers, potential free contacts, solid-state relays and opto-couplers
<ul> <li>IOUT: Isolated contact outputs compatible with 30V / 100mA loads</li> </ul>
<ul> <li>Glitch removal filter available on all System I/O input lines</li> </ul>
Configurable filter time constants:
<ul> <li>for DIN and TTLIO lines: 50 ns, 100 ns, 200 ns, 500 ns, 1 μs</li> </ul>
– for IIN lines: 500 ns, 1 μs, 2 μs, 5 μs, 10 μs
Yes
Non-isolated, +12V, 1A, with electronic fuse protection

I/O Toolbox tools	The I/O Toolbox is a configurable interconnection of tools that generates events (usually triggers) from input lines. The composition of the toolset is product- and firmware-dependent.
	<ul> <li>Line Input tool (LIN): Edge detector delivering events on rising or falling edges of any selected input line.</li> </ul>
	<ul> <li>Quadrature Decoder tool (QDC): A composite tool including:</li> </ul>
	<ul> <li>A quadrature edge detector delivering events on selected transitions of selected pairs of input lines.</li> </ul>
	<ul> <li>An optional backward motion compensator for clean line-scan image acquisition when the motion is unstable.</li> </ul>
	<ul> <li>A 32-bit up/down counter for delivering a position value.</li> </ul>
	• Divider tool (DIV): to generate an event every nth input events from any I/O toolbox event source.
	<ul> <li>Multiplier/divider tool (MDV): to generate m events every d input events from any I/O toolbox event source.</li> </ul>
	• Delay tool (DEL): to delay up to 16 events from one or two I/O toolbox event sources, by a programmable time or number of motion encoder ticks (any QDC events).
	<ul> <li>User Actions Scheduler tool (UAS): to delegate the execution of User Actions at a scheduled time or encoder position. Possible user actions include setting low/high/toggle any bit of the User Output Register or generation of any User Events.</li> </ul>
I/O Toolbox composition	Determined by the selected firmware variant:
	<ul> <li>1-camera: 8 LIN, 1 QDC, 1 DIV, 1 MDV, 2 DEL, 1 UAS</li> </ul>
	<ul> <li>1-camera, 4-data-stream: 8 LIN, 1 QDC, 1 DIV, 1 MDV, 2 DEL, 1 UAS</li> </ul>
	• 1-camera, line-scan: 8 LIN, 1 QDC, 1 DIV, 1 MDV, 2 DEL, 1 UAS
	<ul> <li>1-slm-camera: 8 LIN, 1 QDC, 1 DIV, 1 MDV, 2 DEL, 1 UAS</li> </ul>
	<ul> <li>1-sls-camera: 8 LIN, 1 QDC, 1 DIV, 1 MDV, 2 DEL, 1 UAS</li> </ul>
	• 2-camera: 8 LIN, 2 QDC, 2 DIV, 2 MDV, 2 DEL, 1 UAS
	• 2-camera, line-scan: 8 LIN, 2 QDC, 2 DIV, 2 MDV, 2 DEL, 1 UAS
	• 3-camera: 8 LIN, 2 QDC, 2 DIV, 2 MDV, 2 DEL, 1 UAS
	• 4-camera: 8 LIN, 4 QDC, 4 DIV, 4 MDV, 4 DEL, 4 UAS
	• 4-camera, line-scan: 8 LIN, 4 QDC, 4 DIV, 4 MDV, 4 DEL, 4 UAS
C2C-Link	
Description	<ul> <li>Accurate synchronization of the trigger and the start-of-exposure of multiple grabber- controlled area-scan cameras.</li> </ul>
	<ul> <li>Accurate synchronization of the start-of-cycle, start-of-scan and end-of-scan of multiple grabber-controlled line-scan cameras.</li> </ul>

Specification	C2C-Link synchronizes cameras connected to:
	- the same card
	<ul> <li>to different cards in the same PC (requires an accessory cable such as the "3303 C2C- Link Ribbon Cable" or a custom-made C2C-Link cable)</li> </ul>
	<ul> <li>to different cards in different PCs (requires one "1636 InterPC C2C-Link Adapter" for each PC and one RJ 45 CAT 5 STP straight LAN cable for each adapter but the last one)</li> </ul>
	Maximum distance:
	– 60 cm inside a PC
	<ul> <li>1200 m cumulated adapter to adapter cable length</li> </ul>
	Maximum trigger rate:
	<ul> <li>2.5 MHz for configurations using a single PC, or up to 10 PCs and 100 m total C2C-Link cable length</li> </ul>
	<ul> <li>200 kHz for configurations up to 32 PCs and 1200m total C2C-Link cable length</li> </ul>
	<ul> <li>Trigger propagation delay from master to slave devices:</li> </ul>
	<ul> <li>Less than 10 ns for cameras on the same card or on different Coaxlink cards in the same PC</li> </ul>
	<ul> <li>Less than 265 ns for cameras on different cards in different PCs (3 PCs and 40m total C2C-Link cable length)</li> </ul>
Software	
Host PC Operating System	• Microsoft Windows 10, 8.1, 7 for x86 (32-bit) and x86-64 (64-bit) processor architectures
	• Linux for x86 (32-bit), x86-64 (64-bit) and aarch64 (64-bit) processor architectures
	• macOS for x86-64 (64-bit) processor architecture
	Refer to release notes for details
APIs	EGrabber class, with C++ and .NET APIs:
	<ul> <li>.NET assembly designed to be used with development environments compatible with .NET frameworks version 4.0 or higher</li> </ul>
	GenICam GenTL producer libraries compatible with C/C++ compilers:
	<ul> <li>x86 dynamic library designed to be used with ISO-compliant C/C++ compilers for the development of x86 applications</li> </ul>
	• x86_64 dynamic library designed to be used with ISO-compliant C/C++ compilers for the development of x86_64 applications
	• aarch64 dynamic library designed to be used with ISO-compliant C/C++ compilers for the development of aarch64 applications
Environmental conditions	
Operating ambient air temperature	0 to +55 °C / +32 to +131 °F
Operating ambient air humidity	10 to 90% RH non-condensing
Storage ambient air temperature	-20 to +70 °C/ -4 to +158 °F
Storage ambient air humidity	10% to 90% RH non-condensing
Certifications	
	European Council EMC Directive 2004/108/EC
Electromagnetic - EMC standards	<ul> <li>European Council EMC Directive 2004/108/EC</li> <li>United States FCC rule 47 CFR 15</li> </ul>
	EN 55022:2010 Class B
EMC - Emission	
	FCC 47 Part 15 Class B
EMC - Immunity	• EN 55024:2010 Class B
	• EN 61000-4-3
	• EN 61000-4-4
	• EN 61000-4-6

KC Certification	Korean Radio Waves Act, Article 58-2, Clause 3
Flammability	PCB compliant with UL 94 V-0
RoHS	European Union Directive 2015/863 (ROHS3)
REACH	European Union Regulation 1907/2006
WEEE	Must be disposed of separately from normal household waste and must be recycled according to local regulations

# **Ordering Information**

Product code - Description	• 1633-LH - Coaxlink Quad G3 LH
Optional accessories	• 1625 - DB25F I/O Adapter Cable
	• 1636 - InterPC C2C-Link Adapter
	• 3303 - C2C-Link Ribbon Cable
	• 3304 - HD26F I/O Adapter Cable



#### EMEA

#### **Euresys SA**

Liège Science Park - Rue du Bois Saint-Jean, 20 4102 Seraing - Belgium

Phone: +32 4 367 72 88 Email: sales.europe@euresys.com

## EMEA

#### **Sensor to Image GmbH**

Lechtorstrasse 20 -86956 Schongau - Germany Phone: +49 8861 2369 0 Email: sales.europe@euresys.com

#### AMERICA

#### **Euresys Inc.**

27126-B Paseo Espada - Suite 704 San Juan Capistrano, CA 92675 - United States

Phone: +1 949 743 0612 Email: sales.americas@euresys.com

#### ASIA

#### Euresys Pte. Ltd.

750A Chai Chee Road - #07-15 Viva Business Park Singapore 469001 - Singapore

Phone: +65 6445 4800 Email: sales.asia@euresys.com

#### CHINA

#### **Euresys Shanghai Liaison Office**

Unit 802, Tower B, Greenland The Center - No.500 Yunjin Road, Xuhui District 200232 Shanghai - China Euresys上海联络处 上海市徐汇区云锦路500号绿地汇中心B座802室 200232 Phone: +86 21 33686220

Email: sales.china@euresys.com

## JAPAN

## Euresys Japan K.K.

Expert Office Shinyokohama - Nisso Dai 18 Building, Shinyokohama 3-7-18, Kohoku Yokohama 222-0033 - Japan 〒222-0033 神奈川県横浜市港北区新横浜3-7-18 日総第18ビル エキスパートオフィス新横浜 Phone: +81 45 594 7259

Email: sales.japan@euresys.com

More at www.euresys.com

